

# Máximo Ángel Verzini

Frontend / Platform Engineer — React, TypeScript, Next.js, Performance & Developer Experience  
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## Summary

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Frontend and Platform Engineer with 5 years of hands-on experience delivering web products across agency, consulting, product, and platform environments. Strong in React, TypeScript, Next.js, Vue, frontend architecture, performance, component systems, build tooling, and developer experience. I help teams reduce complexity, improve delivery workflows, and build reliable interfaces under real-world constraints.

## Skills

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**Frontend:** React, TypeScript, Next.js, Vue 3, Nuxt 3, JavaScript, HTML, CSS, Qwik

**Platform / DX:** Vite, Module Federation, Microfrontends, Component Libraries, Design Systems, HMR, UnoCSS, Tailwind CSS

**Product / UI:** Figma, Responsive Interfaces, Admin Dashboards, Embedded Widgets, Data Visualization

**Infrastructure:** Docker, Nginx, GitHub Actions, CI/CD, AWS, Redis, PostgreSQL, Unix

**Quality:** Performance Optimization, Type Safety, Functional QA, Testing, Technical Documentation, Refactoring

**Languages:** Spanish Native, English Advanced C1, Portuguese Proficient

## Experience

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**Staffy** — Frontend Engineer — Platform (client: EdMachina)

Feb 2026 – Jun 2026 | Remote contract

- Improved performance, maintainability, and developer experience across a five-developer federated microfrontend team.
- Engineered runtime CSS deduplication with UnoCSS, reducing CSS bundle size by **90%**.
- Restored instant local development by resolving HMR failures across Nginx proxies, WebSocket upgrades, and asynchronous Module Federation bootstrapping.
- Strengthened the shared UI library with automated TypeScript declaration generation and reliable autocomplete across remote applications.

**Independent Product & Client Work** — Product / Software Engineer

Feb 2025 – Jan 2026 | Córdoba, Argentina / Remote; concluded

- Evolved a free Alta Gracia transit app with **2.5k+ installs** and a **4.7-star rating** into MiBus, a multi-tenant SaaS prototype explored with the Villa Allende municipality.
- Designed complete application flows and visual systems in Figma, then built frontend and operational workflows enabling centralized updates across tenant applications.
- Delivered React and Next.js work for US-based clients from Jun 2025 to Oct 2025, including controller features for resource-constrained BrightSign kiosks.
- Built an interactive Next.js map with spatial clustering and optimized a React Query / Redis data layer, reducing database load by **60%**.

**CourtAvenue** — Frontend Developer

Sep 2023 – Jun 2025 | Remote

- Developed and modernized frontend systems for client teams including Genjo, Catapult, Epson, and Holly Hunt.
- Built a Next.js administration interface and embeddable AI chatbot widget with a sub-**2KB initial payload**, contributing to a **6x lift** in dealership conversions.
- Migrated a critical application from Nuxt 2 to Nuxt 3, rebuilt state management, and optimized Firebase data loading.
- Built an editor for AI-generated product content suggestions used in workflows for major retailers including Amazon and Kroger.
- Owned technical assessments, stack decisions, internal standards, and mentoring; reframed Holly Hunt's scope around SOAP backend constraints to protect delivery and client outcomes.

**Independent Consulting** — Software Engineering Consultant

Jan 2022 – May 2023 | Remote / Córdoba, Argentina

- Delivered frontend, mobile, backend, QA, and deployment work for Ibis SOS, SportsVisio, Micam, Levare Capital, and Nidus.
- Built mobile-first web and mobile applications using Svelte, React, Angular, Ionic, and Capacitor.
- Implemented CI/CD pipelines and helped establish testing infrastructure, QA procedures, technical documentation, and automated testing standards.
- Supported project continuity through technical training and knowledge sharing.

**Yungas** — Junior Trainee — WordPress & React (CoderDojo Córdoba project)

Jul 2021 – Dec 2021 | Córdoba, Argentina

- Performed functional QA and contributed WordPress and React work to a portal for CoderDojo Córdoba.
- Tested user-facing flows and delivered incremental portal improvements while learning the project's tools and development practices.

## Selected Project

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**Moonstone** — Package Manager / Build Tooling

*Zig, Lua, BLAKE3, Content-Addressed Storage, Deterministic Builds*

- Built package-management tooling around deterministic artifacts, content-addressed storage, lockfile replay, runtime isolation, and package provenance.
- Designed workflows spanning dependency handling, artifact storage, native module materialization, CLI behavior, and reliable software distribution.

## Education

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**Universidad Nacional de Córdoba** — Bachelor of Science in Computer Science — In progress

Expected Dec 2027 | Córdoba, Argentina

5-year professional degree. Focus: Systems and Architecture.

**IPET 66 Dr. José Antonio Balseiro** — Technical Degree in Electronics — Completed

Dec 2020 | Córdoba, Argentina