

Máximo Ángel Verzini

Product Engineer — Full-Stack, UX & Product Delivery

Córdoba, Argentina | Remote | maximoverzini@gmail.com | +54 9 351 752-3981 | linkedin.com/in/maximovv | extraordinaire.dev

Summary

Product Engineer with 5 years of hands-on experience turning product needs into shipped web and mobile systems. Combines full-stack engineering with 4 years of Figma experience, product discovery, technical leadership, and direct collaboration with users and stakeholders. Strong in React, Next.js, TypeScript, Node.js, real-time systems, and carrying ambiguous work from problem framing through delivery and operation.

Skills

Product Delivery: Product Ownership, Problem Framing, Requirements, Scoping, Iterative Delivery, Stakeholder Collaboration

Design / UX: Figma (4 years), UI/UX, Prototyping, Responsive Interfaces, Design Systems, Admin Dashboards

Engineering: TypeScript, React, Next.js, Node.js, Vue 3, Nuxt 3, REST APIs, Real-Time Systems

Data / Infrastructure: PostgreSQL, Redis, PocketBase, SQLite WAL, Firebase, AWS, Docker, CI/CD

Product Systems: Multi-Tenant SaaS, Mobile Applications, Embedded Widgets, Data Visualization, Analytics

Quality: Functional QA, Performance Optimization, Type Safety, Testing, Technical Documentation

Languages: Spanish Native, English Advanced C1, Portuguese Proficient

Experience

Staffy — Frontend Engineer — Platform (client: EdMachina)

Feb 2026 – Jun 2026 | Remote contract

- Improved the daily experience of all five engineers working across a federated microfrontend platform by resolving performance, tooling, and maintainability constraints.
- Engineered runtime CSS deduplication with UnoCSS, reducing CSS bundle size by **90%**.
- Restored instant local feedback by tracing HMR failures across application, proxy, WebSocket, and Module Federation boundaries.
- Strengthened the shared UI library and cross-team workflows through automated TypeScript declarations and reliable autocomplete.

Independent Product & Client Work — Product Engineer

Feb 2025 – Jan 2026 | Córdoba, Argentina / Remote; concluded

- Helped evolve a free Alta Gracia transit app with **2.5k+ installs** and a **4.7-star rating** into MiBus, a multi-tenant SaaS prototype explored through deep conversations with the Villa Allende municipality.
- Conducted discovery with passengers, drivers, and operators; designed complete applications in Figma including mockups, components, visual systems, flows, and interactive prototypes.
- Designed a PocketBase / Redis event architecture with durable persistence, real-time data, controlled SQLite WAL migrations, and a cacheable Hono relay for fresh vehicle locations.
- Delivered React and Next.js product work for US clients, including BrightSign kiosk controls and an interactive map with spatial clustering.
- Optimized a React Query / Redis data layer, reducing database load by **60%** and improving system efficiency.

CourtAvenue — Frontend Developer

Sep 2023 – Jun 2025 | Remote

- Earned authority over stack choices, technical assessments, standards, and mentoring while delivering for Genjo, Catapult, Epson, and Holly Hunt.
- Built a Next.js administration experience and embeddable AI chatbot with a sub-**2KB initial payload**, contributing to a **6x lift** in dealership conversions.
- Built an editor that let teams review and refine AI-generated product-content suggestions for retailer workflows including Amazon and Kroger.
- Reframed Holly Hunt's scope after exposing SOAP backend and schedule constraints, aligning expectations, protecting the deadline, and improving the client relationship through close real-time collaboration.

Independent Consulting — Software Engineering Consultant

Jan 2022 – May 2023 | Remote / Córdoba, Argentina

- Delivered frontend, mobile, backend, QA, and deployment work for Ibis SOS, SportsVisio, Micam, Levare Capital, and Nidus.
- Translated varied client needs into mobile-first web and mobile applications using Svelte, React, Angular, Ionic, and Capacitor.
- Improved project continuity through CI/CD, testing practices, technical documentation, training, and knowledge sharing.

Yungas — Junior Trainee — WordPress & React (CoderDojo Córdoba project)

Jul 2021 – Dec 2021 | Córdoba, Argentina

- Performed functional QA and contributed WordPress and React work to a portal for CoderDojo Córdoba.
- Tested user-facing flows and delivered incremental portal improvements while learning the project's tools and development practices.

Selected Project

Moonstone — Package Manager / Build Tooling

Zig, Lua, BLAKE3, Content-Addressed Storage, Deterministic Builds

- Built package-management tooling around deterministic artifacts, content-addressed storage, lockfile replay, runtime isolation, and package provenance.
- Designed workflows spanning dependency handling, artifact storage, native module materialization, CLI behavior, and reliable software distribution.

Education

Universidad Nacional de Córdoba — Bachelor of Science in Computer Science — In progress

Expected Dec 2027 | Córdoba, Argentina

5-year professional degree. Focus: Systems and Architecture.

IPET 66 Dr. José Antonio Balseiro — Technical Degree in Electronics — Completed

Dec 2020 | Córdoba, Argentina